# Kernel－based Regression 

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## Outline

1. Kernel learning
kernel trick, kernels
2. Kernel ridge regression Gaussian process regression
3. Model building validation, hyperparameters, overfitting

## The kernel trick

Idea:

- Transform samples into higher-dimensional space
- Implicitly compute inner products there
- Rewrite linear algorithm to use only inner products

```
    -000000000000000000000000000000, x
-2\pi
    Input space \mathcal{X}
```


## The kernel trick

Idea:

- Transform samples into higher-dimensional space
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Input space $\mathcal{X}$
$\xrightarrow{\phi}$
Feature space $\mathcal{H}$

$$
k: \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}, \quad k(x, z)=\langle\phi(x), \phi(z)\rangle
$$

## Kernel functions

Kernels correspond to inner products.
If $k: \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$ is symmetric positive semi-definite, then $k(x, z)=\langle\phi(x), \phi(z)\rangle$ for some $\phi: \mathcal{X} \rightarrow \mathcal{H}$.

Inner products encode information about lengths and angles: $\|x-z\|^{2}=\langle x, x\rangle-2\langle x, z\rangle+\langle z, z\rangle, \quad \cos \theta=\frac{\langle x, z\rangle}{\|x\|\|z\|}$.


- well characterized function class
- closure properties
- access data only by $\boldsymbol{K}_{i j}=k\left(x_{i}, x_{j}\right)$
- $\mathcal{X}$ can be any non-empty set


## Example: quadratic kernel

$\rightarrow$ blackboard

## Examples of kernel functions

Linear kernel $k(\boldsymbol{x}, \boldsymbol{z})=\langle\boldsymbol{x}, \boldsymbol{z}\rangle$



- recovers original linear model


## Examples of kernel functions

Gaussian kernel $k(\boldsymbol{x}, \boldsymbol{z})=\exp \left(-\frac{\|\boldsymbol{x}-\boldsymbol{z}\|^{2}}{2 \sigma^{2}}\right)$



- length scale $\sigma$
- infinite dimensional feature space
- universal local approximator


## Examples of kernel functions

Laplacian kernel $k(\boldsymbol{x}, \boldsymbol{z})=\exp \left(-\frac{\|\boldsymbol{x}-\boldsymbol{z}\|_{1}}{\sigma}\right)$



- length scale $\sigma$


## Example of a graph kernel

Iterative (graph) similarity optimal assignment kernel (ISOAK)

- $|V| \times\left|V^{\prime}\right|$ matrix $X$ of pairwise vertex similarities
- „two vertices are similar if their neighbours are similar"
- recursive definition; iterative computation
- find assignment $\rho: V \rightarrow V^{\prime}$ such that $\sum_{i=1}^{|V|} X_{i, \rho(i)}$ is maximal

| $10^{2} X_{i j}$ | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 98 | 50 | 00 | 00 | 00 | 00 | 50 |
| 2 | 50 | 98 | 11 | 34 | 16 | 17 | 89 |
| 3 | 00 | 11 | 96 | 14 | 68 | 78 | 13 |
| 4 | 00 | 34 | 14 | 91 | 13 | 20 | 38 |
| 5 | 00 | 24 | 67 | 17 | 81 | 77 | 20 |

Pairwise atom similarities


Glycine Serine

## Example of clustering with a graph kernel




Kernel PCA with ISOAK

Linear PCA with CATS2D

## From linear regression to kernel ridge regression

- linear regression $\rightarrow$ blackboard problem, model form, optimization problem, solution
- ridge regression $\rightarrow$ blackboard correlated inputs, overfitting, "ridge" penalization, meaning
- kernel ridge regression $\rightarrow$ blackboard
kernel trick, solution


## Comparison of linear and kernel ridge regression

Ridge regression

$$
\begin{gathered}
\text { Minimizing } \\
\min _{\boldsymbol{\beta} \in \mathbb{R}^{d}} \sum_{i=1}^{n}\left(f\left(\boldsymbol{x}_{\boldsymbol{i}}\right)-y_{i}\right)^{2}+\lambda\|\boldsymbol{\beta}\|^{2}
\end{gathered}
$$

yields

$$
\boldsymbol{\beta}=\left(\boldsymbol{X}^{T} \boldsymbol{X}+\lambda \boldsymbol{I}\right)^{-1} \boldsymbol{X}^{T} \boldsymbol{y}
$$

for models

$$
f(\boldsymbol{x})=\sum_{i=1}^{d} \beta_{i} \boldsymbol{x}_{i}
$$

## Kernel ridge regression

Minimizing
$\min _{\alpha \in \mathbb{R}^{n}} \sum_{i=1}^{n}\left(f\left(\boldsymbol{x}_{\boldsymbol{i}}\right)-y_{i}\right)^{2}+\lambda\|f\|_{\mathcal{H}}^{2}$
yields

$$
\boldsymbol{\alpha}=(\boldsymbol{K}+\lambda \boldsymbol{I})^{-1} \boldsymbol{y} .
$$

for models

$$
f(\boldsymbol{x})=\sum_{i=1}^{n} \alpha_{i} k\left(\boldsymbol{x}_{\boldsymbol{i}}, \boldsymbol{x}\right)
$$

## Representer theorem

Kernel models have form

$$
f(\boldsymbol{z})=\sum_{i=1}^{n} \alpha_{i} k\left(\boldsymbol{x}_{\boldsymbol{i}}, \boldsymbol{z}\right)
$$

due to the representer theorem:
Any function minimizing a regularized risk functional

$$
\ell\left(\left(\boldsymbol{x}_{\boldsymbol{i}}, y_{i}, f\left(\boldsymbol{x}_{\boldsymbol{i}}\right)\right)_{i=1}^{n}\right)+g(\|f\|)
$$

admits to above representation.

## Intuition:

- model lives in space spanned by training data
- weighted sum of basis functions


## The basis function picture



How regularization helps against overfitting


## Effect of regularization

Underfitting



Fitting



Overfitting



Rupp, PhD thesis, 2009; Vu et al, Int. J. Quant. Chem., 1115, 2015

## Overfitting and underfitting in the limit



## Centering in kernel feature space

Centering $\boldsymbol{X}$ and $\boldsymbol{y}$ is equivalent to having a bias term $b$.
For kernel models, center in kernel feature space:

$$
\begin{array}{r}
\tilde{k}(\boldsymbol{x}, \boldsymbol{z})=\left\langle\phi(\boldsymbol{x})-\frac{1}{n} \sum_{i=1}^{n} \phi\left(\boldsymbol{x}_{\boldsymbol{i}}\right), \phi(\boldsymbol{z})-\frac{1}{n} \sum_{i=1}^{n} \phi\left(\boldsymbol{x}_{\boldsymbol{i}}\right)\right\rangle \\
\Rightarrow \tilde{\boldsymbol{K}}=\left(\boldsymbol{I}-\frac{1}{n} \mathbf{1}\right) \boldsymbol{K}\left(\boldsymbol{I}-\frac{1}{n} \mathbf{1}\right)
\end{array}
$$

Some kernels like Gaussian and Laplacian kernels do not need centering Poggio et al., Tech. Rep., 2001

## Gaussian process regression

- generalization of multivariate normal distribution to functions
- determined by mean function and covariance function = kernel
- conditioning of prior on training data yields posterior distribution
- variance as confidence estimates for predictions




## Predictive variance

## "It is not the estimate [...] that matters so much as the degree of confidence with the opinion"

Taleb, Random House, 2004
Works for some datasets, fails for others


Snyder et al, Phys Rev Lett 108, 2012

unpublished

## Other kernel regression algorithms

- (kernel) support vector machines (SVM)

Steinwart, Christmann, Springer, 2008

- kernel partial least squares (PLS)

Rosipal, Trejo: J. Mach. Learn. Res., 97, 2001

- kernel ridge regression (KRR)

Hastie, Tibshirani, Friedman, Springer, 2009

- Gaussian process regression (GPR)

Rasmussen, Williams, MIT Press, 2006

## Summary

- the kernel trick: implicit transformation to high-dimensional spaces
- kernel ridge regression: regularized regression with kernels
- validation: avoid over-fitting by following the golden rule

